

Simplified RULES for WahooXtreme for 2 to 4 players - Individual or team play

The object of the game is to get the game pieces from Home into the House row.
Each player has two (2) dice and five (5) game pieces.

To **Start** the game.

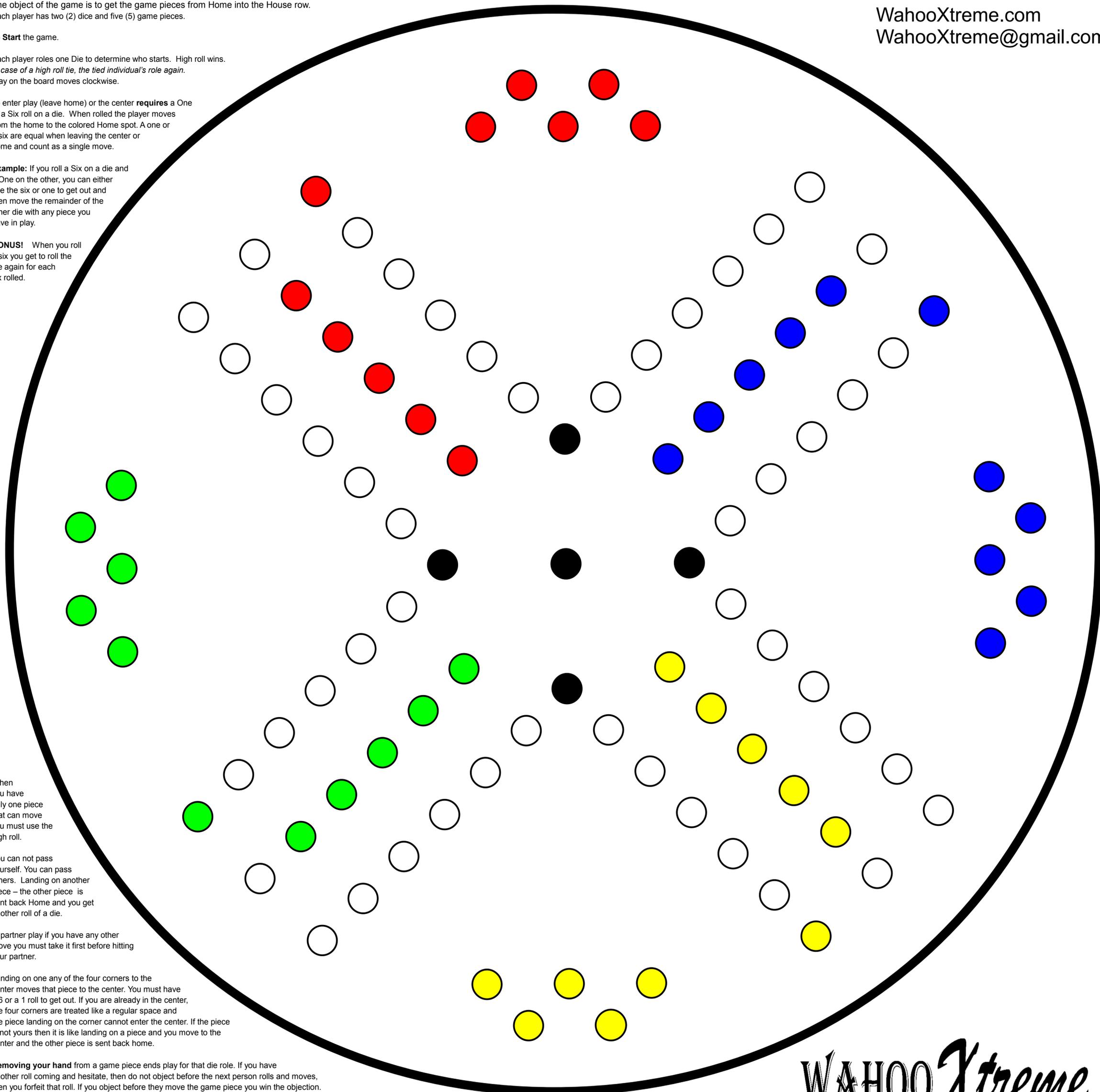
Each player rolls one Die to determine who starts. High roll wins.
In case of a high roll tie, the tied individual's role again.
Play on the board moves clockwise.

To enter play (leave home) or the center **requires** a One or a Six roll on a die. When rolled the player moves from the home to the colored Home spot. A one or a six are equal when leaving the center or home and count as a single move.

Example: If you roll a Six on a die and a One on the other, you can either use the six or one to get out and then move the remainder of the other die with any piece you have in play.

BONUS! When you roll a six you get to roll the die again for each six rolled.

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When you have only one piece that can move you must use the high roll.

You can not pass yourself. You can pass others. Landing on another piece – the other piece is sent back Home and you get another roll of a die.

In partner play if you have any other move you must take it first before hitting your partner.

Landing on one any of the four corners to the center moves that piece to the center. You must have a 6 or a 1 roll to get out. If you are already in the center, the four corners are treated like a regular space and the piece landing on the corner cannot enter the center. If the piece is not yours then it is like landing on a piece and you move to the center and the other piece is sent back home.

Removing your hand from a game piece ends play for that die role. If you have another roll coming and hesitate, then do not object before the next person rolls and moves, then you forfeit that roll. If you object before they move the game piece you win the objection. In team play - The team member that gets all their game pieces into their house will use their dice roll for their partner. First team that gets all the game pieces in their houses wins.

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